Dungeon Stroll

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Version

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# Table of Contents

Table of contents

# Hierarchical Index

## Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

QDialog

Sec\_Window pagenum

win\_not\_auto pagenum

QMainWindow

MainWindow pagenum

# Class Index

## Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

**MainWindow**  pagenum

**Sec\_Window**  pagenum

**win\_not\_auto**  pagenum

# Class Documentation

## MainWindow Class Reference

Inherits QMainWindow.

### Public Slots

void **sockReady** ()

void **sockDis** ()

### Public Member Functions

**MainWindow** (QWidget \*parent=nullptr)

### Public Attributes

QTcpSocket \* **socket**

QByteArray **Data**

The documentation for this class was generated from the following files:

mainwindow.h

mainwindow.cpp

## Sec\_Window Class Reference

Inherits QDialog.

### Public Member Functions

**Sec\_Window** (QWidget \*parent=nullptr)

The documentation for this class was generated from the following files:

sec\_window.h

sec\_window.cpp

## win\_not\_auto Class Reference

Inherits QDialog.

### Public Member Functions

**win\_not\_auto** (QWidget \*parent=nullptr)

The documentation for this class was generated from the following files:

win\_not\_auto.h

win\_not\_auto.cpp

# Index

INDEX